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### **VIRGINIA 50 ROUND TACTICAL COURSE (HANDGUN) (Course "Q")**

1. The Virginia 50 Round Tactical Course may be shot day or night.
2. The "Q" style target and 50 rounds of department approved ammunition will be utilized for this course.
3. All firing sequences are weapon hand with support utilizing the point-shoulder firing position unless otherwise noted.
4. The firing sequence for this course will be as follows:
  - a. Phase I – 7 yard line
    - 1) On command, draw from the holster, fire 2 rounds in 3 seconds and return to the ready position. On command, return to the holster.
      - a) Repeat 6 times so that a total of twelve rounds are fired.
      - b) After the sixth volley and on command, tactically reload the weapon.
      - c) On command, return to the holster.
    - 2) On command, draw from the holster, fire 6 rounds in 8 seconds and return to the ready position. On command, return to the holster.
    - 3) On command, draw from the holster, fire 4 rounds in 8 seconds using only weapon hand and return to the ready position. On command, return to the holster.
    - 4) On command, draw from the holster, fire 4 rounds in 10 seconds using only reaction hand and return to the ready position. On command, return to the holster.
  - b. Phase II – 15 yard line
    - 1) On command, draw from the holster and come to the ready position
    - 2) On command, fire 2 rounds in 3 seconds and return to the ready position.

- a) Repeat 3 times so that a total of 6 rounds are fired.
  - 3) On command, fire 6 rounds in 12 seconds and return to the ready position.
- c. Phase III – 25 yard line
- 1) On command, assume a position two steps back from the barricade and one step toward your reaction side.
  - 2) On command, draw from the holster, approach the barricade and assume a standing position utilizing the barricade as cover.
  - 3) On command, fire 6 rounds from a standing position and 6 rounds from a kneeling position, utilizing the barricade for cover in both positions..
  - 4) The total time allotted for the live-fire portion of this phase is 45 seconds.
5. Scoring of targets:
- a. Rounds striking the target inside the bottle or breaking more than half of the line into the bottle are scored 5 points each.
  - b. Rounds striking the target outside the bottle area are scored 3 points each.
  - c. The total points scored are multiplied by .4 (4/10) to calculate the target score.

**CLOSE COMBAT COURSE (HANDGUN) (Course "CC")**

1. The Close Combat Course will be utilized as the night course for service and special purpose handguns.
2. The "Q" style target and 50 rounds of department approved ammunition will be utilized for this course.
3. Lighting will be provided only by individual flashlight or gun light as indicated below.
4. All firing sequences are weapon hand with support unless otherwise noted.
5. The firing sequence for this course will be as follows:
  - a. Phase I – 3 yard line (no flashlight or gun light)
    - 1) On command, draw from the holster and come to the ready position.
    - 2) On command, fire 2 rounds weapon hand only / no support and return to the ready position.
      - a) Repeat 4 times so that a total of 8 rounds are fired.
      - b) On the fourth volley, leave the weapon on target and transition the weapon to reaction hand.
    - 3) On command, fire 2 rounds reaction hand only / no support and maintain the shooting position.
      - a) Repeat 4 times so that a total of 8 rounds are fired.
      - b) After the fourth volley, transition the weapon to weapon hand and combat load.
    - 4) On command, holster the weapon.
  - b. Phase II – 7 yard line (utilizing a duty-style flashlight or gun light only as noted below)
    - 1) On command, draw from the holster to the ready position and acquire the flash light if no gun light is being utilized.
    - 2) On command, fire 2 rounds weapon hand with a light and maintain the upright shooting position.
      - a) Repeat 3 times so that a total of 6 rounds are fired.

- 3) On command, kneel down and fire 2 rounds kneeling weapon hand with a light and return to the upright shooting position.
    - a) Repeat 3 times so that a total of 6 rounds are fired.
  - 4) On command, if using a flashlight place the flashlight in its holster.
  - 5) On command, fire 2 rounds weapon hand with support but no light (utilize the night sights) and maintain the upright shooting position.
    - a) Repeat 3 times so that a total of 6 rounds are fired.
  - 6) On command, kneel down and fire 2 rounds kneeling weapon hand with support but no light (utilize the night sights) and return to the upright shooting position.
    - a) Repeat 3 times so that a total of 6 rounds are fired.
  - 7) On command, holster the weapon.
  - c. Phase III – 15 yard line (utilizing a duty style flashlight or gun light)
    - 1) On command, fire 5 rounds weapon hand with a light, kneel down and fire 5 rounds kneeling weapon hand with a light and return to the ready position.
6. Scoring of targets:
- a. Rounds striking the target inside the bottle or breaking more than half of the line into the bottle are scored 5 points each.
  - b. Rounds striking the target outside the bottle area are scored 3 points each.
  - c. The total points scored are multiplied by .4 (4/10) to calculate the target score.

**SHOTGUN COURSE (Course "SG1")**

1. The Shotgun Course may be shot day or night.
2. The "Q" style target and 10 rounds of department approved #00 buckshot ammunition will be utilized for this course.
3. Four targets, spaced two feet apart, will be utilized for this course.
4. The firing sequence for this course will be as follows:
  - a. Phase I – 25 yard line
    - 1) While behind cover of the barricade, combat load 7 or 8 rounds, whatever the magazine will accept, and place the weapon in the low-ready position.
    - 2) Upon command, fire 2 rounds from the weapon side of the barricade at the target(s) identified by the instructor and return to the low-ready behind cover.
    - 3) Upon command, fire 2 rounds from the reaction side of the barricade at the target(s) identified by the instructor and return to the low-ready behind cover.
    - 4) Combat load the remaining 2 or 3 rounds.
  - b. Phase II – 15 yard mark
    - 1) Upon command, move at low-ready to the barricade at the 15 yard mark and kneel behind the barricade.
    - 2) Upon command, fire 2 rounds from the weapon side of the barricade at the target(s) identified by the instructor and return to the low-ready behind cover.
    - 3) Upon command, fire 2 rounds from the reaction side of the barricade at the target(s) identified by the instructor and return to the low-ready position.
  - c. Phase III – 7 yard line
    - 1) Upon command, move right at low-ready toward the 10 yard line. When instructed to do so, walk left toward the 7-yard line firing 1 round at a target identified by the instructor. Then move right parallel to the firing line and fire 1 round at the target identified by the instructor. Make the weapon safe and turn it over to the instructor.

5. Scoring of targets:

- a. The instructor will monitor the rounds fired at the target(s).
- b. Each round striking anywhere on the target will count as 10 points.

**SHORT-BARREL ASSAULT SHOTGUN COURSE (Course "SG2")**

1. The Short-Barrel Assault Shotgun Course may be shot day or night.
2. The "Q" style target and 10 rounds of department approved #00 buckshot ammunition will be utilized for this course.
3. Four targets, spaced two feet apart, will be utilized for this course.
4. The firing sequence for this course will be as follows:
  - a. Phase I – 7 yard line (targeted shooting)
    - 1) Combat load 5 rounds.
    - 2) Upon command, fire each of 5 rounds at the target(s) identified by the instructor.
  - b. Phase II – 7 yard line (targeted shooting)
    - 1) Combat load 5 rounds.
    - 2) Upon command, fire each of 5 rounds at the target(s) identified by the instructor.
5. Scoring of targets:
  - a. The instructor will monitor the rounds fired at the target(s).
  - b. Each round striking anywhere on the target will count as ten points.

**BOLT ACTION RIFLE COURSE "1" (Course "BR1")**

1. The Bolt-Action Rifle Course "1" may be shot day or night.
2. Various silhouette and friend/foe targets may be used for this course.
3. 10 rounds of department approved rifle caliber ammunition (.223 or .308) will be used for this course.
4. All firing sequences are from the prone position unless otherwise noted.
5. The firing sequence for this course will be as follows:
  - a. Phase I – 50 yard line
    - 1) Fire 1 round, cold bore shot.
    - 2) Fire 3 rounds at the head of the target.
  - b. Phase II – 100 yards
    - 1) Fire 3 rounds at the head of the target.
  - c. Phase III – 175 yards
    - 1) Fire 3 rounds at the head of the target.
6. Scoring of targets:
  - a. Each round striking the head will count as 10 points.
  - b. Minimum qualifying score is 100%.

**BOLT-ACTION RIFLE COURSE "2" (Course "BR2")**

1. The Bolt-Action Rifle Course "2" may be shot day or night.
2. Various silhouette and friend/foe targets may be used for this course.
3. 10 rounds of department approved rifle caliber ammunition (.223 or .308) will be used for this course.
4. All firing sequences are from the prone position unless otherwise noted.
5. The firing sequence for this course will be as follows:
  - a. Phase I – 50 yard line
    - 1) Fire 1 round, cold bore shot.
  - b. Phase II – 25 yards
    - 1) From a standing position, fire 3 rounds at the head of the target.
  - c. Phase III – 75 yards
    - 1) Fire 3 rounds at the head of the target.
  - d. Phase IV – 100 yards
    - 1) Fire 3 rounds at the head of the target.
6. Scoring of targets:
  - a. Each round striking the head will count as 10 points.
  - b. Minimum qualifying score is 100%.

**BOLT-ACTION RIFLE COURSE "3" (Course "BR3")**

1. The Bolt-Action Rifle Course "3" may be shot day or night.
2. Various silhouette and friend/foe targets may be used for this course.
3. 10 rounds of department approved rifle caliber ammunition (.223 or .308) will be used for this course.
4. All firing sequences are from the prone position unless otherwise noted.
5. The firing sequence for this course will be as follows:
  - a. Phase I – 50 yard line
    - 1) Fire 1 round, cold bore shot.
    - 2) From a kneeling position, fire 3 rounds at the head of the target.
  - b. Phase II – 75 yards
    - 1) From a ten foot elevation, fire 3 rounds at the head of the target.
  - c. Phase III – 175 yards
    - 1) Fire 3 rounds at the head of the target.
6. Scoring of targets:
  - a. Each round striking the head will count as 10 points.
  - b. Minimum qualifying score is 100%.

**BOLT-ACTION RIFLE COURSE "4" (Course "BR4")**

1. The Bolt-Action Rifle Course "4" may be shot day or night.
2. Various silhouette and friend/foe targets may be used for this course.
3. 10 rounds of department approved rifle caliber ammunition (.223 or .308) will be used for this course.
4. All firing sequences are from the prone position unless otherwise noted.
5. The firing sequence for this course will be as follows:
  - a. Phase I – 50 yard line
    - 1) Fire 1 round, cold bore shot.
    - 2) Fire 3 rounds at the head of the target.
  - b. Phase II – 75 yards
    - 1) From a sitting position, fire 3 rounds at the head of the target.
  - c. Phase III – 100 yards
    - 2) From a tabletop, fire 3 rounds at the head of the target.
6. Scoring of targets:
  - a. Each round striking the head will count as 10 points.
  - b. Minimum qualifying score is 100%.

**BOLT-ACTION RIFLE COURSE "5" (Course "BR5")**

1. The Bolt-Action Rifle Course "5" may be shot day or night.
2. Various silhouette, face, and friend/foe targets may be used for this course.
3. 10 rounds of department approved rifle caliber ammunition (.223 or .308) will be used for this course.
4. All firing sequences are from the prone position unless otherwise noted.
5. The firing sequence for this course will be as follows:
  - a. Phase I – 100 yard line
    - 1) Fire 1 round, cold bore shot at the Flaccid Paralysis zone minimally contacting the outer circumference of the printed circle.
  - b. Phase II – 200 yards
    - 1) Fire 2 rounds at the Flaccid Paralysis zone minimally contacting the outer circumference of the printed circle.
    - 2) Fire 4 rounds at the 2" circle minimally contacting the outer circumference of the printed circle.
  - c. Phase III – 100 yards
    - 1) Stand and run  $\frac{1}{4}$  mile ending at the 100 yard line. Fire 3 rounds at the Flaccid Paralysis zone minimally making contact with the outer circumference of the printed circle.
6. Scoring of targets:
  - a. Each round striking the head will count as 10 points.
  - b. Minimum qualifying score is 100%.

**SEMI-AUTOMATIC RIFLE COURSE "1" (Course "R1")**

1. The Semi-Automatic Rifle Course "1" may be fired day or night.
2. The "Q" style target and 20 rounds of department approved rifle caliber ammunition (.223 or .308) will be utilized for this course.
3. The firing sequence for this course will be as follows:
  - a. Phase I – 50 yard line
    - 1) From a standing position, fire 2 rounds.
    - 2) From a kneeling position, fire 3 rounds.
    - 3) From a prone position, fire 3 rounds.
  - b. Phase II – 25 yard line
    - 1) From a standing position, fire 3 rounds.
    - 2) From a kneeling position, fire 3 rounds.
  - c. Phase III – 15 yard line
    - 1) From a standing position, fire 3 rounds.
    - 2) From a kneeling position, fire 3 rounds.
4. Scoring of targets:
  - a. Rounds striking the target inside the bottle or breaking more than half of the line into the bottle are scored 5 points each.
  - b. Rounds striking the target outside the bottle area do not receive points.

**TACTICAL-AUTOMATIC RIFLE COURSE "2" (Course "R2")**

1. The Semi-Automatic Rifle Course "2" may be fired day or night.
2. The "Q" style target and 20 rounds of department approved rifle caliber ammunition (.223 or .308) will be utilized for this course.
3. The firing sequence for this course will be as follows:
  - a. Phase I – 50 yard line
    - 1) From a prone position, fire 4 rounds.
  - b. Phase II – 25 yard line
    - 1) From a standing position, fire 3 rounds.
    - 2) From a kneeling position, fire 3 rounds.
  - c. Phase III – 15 yard line
    - 1) From a standing position, fire 3 rounds.
    - 2) From a kneeling position, fire 3 rounds.
  - d. Phase IV – 7 yard line
    - 1) From a standing position, fire two, 2- round bursts for a total of 4 rounds.
4. Scoring of targets:
  - a. Rounds striking the target inside the bottle or breaking more than half of the line into the bottle are scored 5 points each.
  - b. Rounds striking the target outside the bottle area do not receive points.

**SEMI-AUTOMATIC RIFLE COURSE “3” (Course “R3”)**

1. The Semi-Automatic Rifle Course “3” may be fired day or night.
2. The “Q” style target, a vehicle, a mailbox and 30 rounds of department approved rifle caliber ammunition (.223 or .308) will be utilized for this course.
3. The firing sequence for this course will be as follows:
  - a. Loading
    - 1) Load one magazine with 13 rounds.
    - 2) Load one magazine with 17 rounds.
  - b. Phase I – 25 yard line
    - 1) Upon command, take cover behind a vehicle parked at the 25 yard line.
    - 2) Fire 3 rounds from the hood.
    - 3) Fire 3 rounds from the trunk.
    - 4) Fire 3 rounds from the prone position under the vehicle.
  - c. Phase II – 15 yard line
    - 1) Upon command, move tactically to a mailbox at the 15 yard line.
    - 2) While maintaining cover, fire 4 rounds from the weapon side of the mailbox.
    - 3) While maintaining cover, fire 4 rounds from the reaction side of the mailbox.
  - d. Phase III – moving from the 15 yard line to the 7 yard line
    - 1) Upon command, move diagonally left toward the 7 yard line and fire 4 rounds while moving.
    - 2) Upon command, move diagonally right toward the 7 yard line and fire 3 rounds while moving.

- e. Phase IV – 7 yard line
  - 1) Upon command, fire 3 rounds while moving toward the target.
    - a) 2 rounds to center mass.
    - b) 1 round to the head or pelvic girdle.
  - 2) Stop with the muzzle of the firearm touching the target.
  - 3) Upon command, fire 3 rounds while moving back from the target.
    - a) 2 rounds to center mass.
    - b) 1 round to the head or pelvic girdle.
- 4. Scoring of targets:
  - a. Rounds striking the target inside the bottle or breaking more than half of the line into the bottle are scored 3 1/3 points each.
  - b. Rounds striking the target outside the bottle area do not receive points.

**PATROL RIFLE (DAY) COURSE**

1. The "Q" style target and 30 rounds of department approved rifle caliber ammunition (.223 or .308) will be utilized for this course.
2. The firing sequence for this course will be as follows:
  - a. Phase 1 – 50 yard line
    - 1) Beginning from a standing position, drop to a kneeling position and fire 3 rounds in 20 seconds.
    - 2) Beginning from a standing position, drop to a prone position and fire 3 rounds in 20 seconds.
  - b. Phase II – 25 yard line
    - 1) Using a barricade, fire 3 rounds from the right side of the barricade and 3 rounds from the left side of the barricade in 25 seconds switching shoulders between each side.
  - c. Phase III – 15 yard line
    - 1) Fire 3 rounds from a standing position and three rounds from a kneeling position in 25 seconds.
  - d. Phase IV – 7 yard line
    - 1) From a standing position, fire:
      - a) 3 rounds center mass in 2 seconds
      - b) 2 rounds center mass and 1 to head in 3 seconds
      - c) 2 rounds turning to left
      - d) 2 rounds turning to right
      - e) 2 rounds turning 180 degrees

**PATROL RIFLE (NIGHT) COURSE**

1. The "Q" style target and 30 rounds of department approved rifle ammunition (.223 or .308) will be utilized for this course.
2. Officers must utilize a light source for all firing sequences.
2. The firing sequence for this course will be as follows:
  - a. Phase I – 25 yard line
    - 1) Beginning from a standing position, drop to a kneeling position and fire 3 rounds in 20 seconds.
    - 2) Beginning from a standing position, drop to a prone position and fire 3 rounds in 20 seconds.
  - b. Phase II – 15 yard line
    - 1) Fire 3 rounds from a standing position and three rounds from a kneeling position in 25 seconds.
  - c. Phase III – 7 yard line
    - 1) Fire 3 rounds standing and 3 rounds kneeling in 30 seconds
  - d. Phase IV – 3 yard line
    - 1) 3 rounds center mass in 3 seconds
    - 2) 2 rounds center mass and 1 to head in 5 seconds
    - 3) 3 rounds from right oblique
    - 4) 3 rounds from right oblique

**PATROL RIFLE (COMBAT) COURSE**

1. The “Q” style target and 30 rounds of department approved rifle ammunition (.223 or .308) will be utilized for this course.
3. All movement between stages is in “cover down”.
3. The firing sequence for this course will be as follows:
  - b. Phase I – 50 yard line using a vehicle
    - 1) Starting from a standing position, drop to a kneeling position and fire 3 rounds in 20 seconds
    - 2) Starting from a standing position, drop to a prone position and fire 3 rounds in 20 seconds.
  - c. Phase II – 25 yard line using barrels as cover
    - 1) Fire 3 rounds standing and 3 rounds kneeling
  - d. Phase III - 20 yard line
    - 1) Fire 3 rounds standing and 3 rounds kneeling
  - e. Phase IV – 7 yard line using the right rear of a vehicle
    - 1) fire 3 rounds using cover
    - 2) fire 3 rounds using driver’s door as cover
    - 3) fire 3 rounds advancing on target
    - 4) fire 2 rounds to the body and one to the head

**TASER XREP COURSE**

1. The Taser XREP Course may be fired day or night.
2. A target resembling an adult body will be utilized for this course.
3. Taser XREP will be utilized for this course.
4. The Taser XREP Course will include both classroom instruction and the firing of either the Taser X12 Shotgun or a Departmental Remington 870 Less Lethal Shotgun.
5. A certified Taser Instructor will provide instruction on the following:
  - a. Nomenclature and functional overview of the Taser X12 Shotgun.
  - b. Sighting and firing of the Taser X12 Shotgun, and
  - c. Cleaning and maintenance of the Taser X12 Shotgun.
6. The firing sequence for this course will be as follows:
  - a. Fire two rounds at the preferred target area on the target resembling an adult body at a thirty-five foot distance. Both rounds will be fired from a position of cover and one round will be fired standing and the second round from a kneeling position.
  - b. Fire one round at the preferred target area on the target resembling an adult body at a seventy-five foot distance. The round will be fired from a position of cover and from a standing **or** kneeling position.
7. Scoring of targets:
  - a. All three rounds must strike the intended target area for qualification.
  - b. If any round strikes in an area outside the preferred target area, it is a failure to qualify.

**GAS GRENADE LAUNCHER COURSE (Course "GL")**

1. The Gas Grenade Launcher Course may be fired day or night.
2. The Gas Grenade Launcher Course will include both classroom instruction and firing of the gas grenade launcher.
3. A department firearms instructor will provide instruction on the following:
  - a. Nomenclature and functional overview of the gas grenade launcher,
  - b. Proper technique for installation of the launcher on the shotgun barrel,
  - c. Sighting and firing of the gas grenade launcher-equipped shotgun, and
  - d. Removal, cleaning and maintenance of the gas grenade launcher.
4. A department firearms instructor will oversee the firing of the weapon by each officer to develop and maintain the ability to accurately fire the weapon.
5. Successful assembly, firing, and maintenance of the gas grenade launcher is necessary for qualification.

**40 MILLIMETER GAS GUN COURSE (Course "GG")**

1. The 40 Millimeter Gas Gun Course may be fired day or night.
2. The 40 Millimeter Gas Gun Course will include both classroom instruction and firing of the gas grenade launcher.
3. 40 Millimeter "OC" or "CS" liquid or powder rounds may be used for this course.
4. A certified less lethal instructor will provide instruction on the following:
  - a. Nomenclature and functional overview of the 40 Millimeter Gas Gun,
  - b. Sighting and firing of the 40 Millimeter Gas Gun, and
  - c. Cleaning and maintenance of the 40 Millimeter Gas Gun.
5. A department firearms instructor will oversee the firing of the weapon by each officer to develop and maintain the ability to accurately fire the weapon.
6. Successful assembly, firing, and maintenance of the 40 Millimeter Gas Gun is necessary for qualification.

**40 MILLIMETER LAUNCHER COURSE (Course "L1")**

1. The 40 Millimeter Launcher Course may be fired day or night.
2. A target resembling an adult body will be utilized for this course.
3. 40 Millimeter exact impact rounds will be utilized for this course.
4. The 40 Millimeter Launcher Course will include both classroom instruction and firing of the 40 Millimeter Launcher.
5. A certified less lethal instructor will provide instruction on the following:
  - a. Nomenclature and functional overview of the 40 Millimeter Launcher,
  - b. Sighting and firing of the 40 Millimeter Launcher, and
  - c. Cleaning and maintenance of the 40 Millimeter Launcher.
6. The firing sequence for this course will be as follows:
  - a. Fire two rounds at a "green" target area at a thirty foot distance.
  - b. Fire one round at a "yellow" target area at a thirty foot distance.
7. Scoring of targets:
  - a. All three rounds must strike the intended target area for qualification.
  - b. If either round strikes a "red" target area, it is a failure to qualify.

**40 MILLIMETER MULTI-LAUNCHER COURSE (Course "L2")**

1. The 40 Millimeter Multi-Launcher Course may be fired day or night.
2. A target resembling an adult body will be utilized for this course.
3. 40 Millimeter exact impact rounds will be utilized for this course.
4. The 40 Millimeter Multi-Launcher Course will include both classroom instruction and firing of the 40 Millimeter Multi-Launcher.
5. A certified less lethal instructor will provide instruction on the following:
  - a. Nomenclature and functional overview of the 40 Millimeter Multi-Launcher,
  - b. Sighting and firing of the 40 Millimeter Multi-Launcher, and
  - c. Cleaning and maintenance of the 40 Millimeter Multi-Launcher.
6. The firing sequence for this course will be as follows:
  - a. Fire two rounds at a "green" target area at a thirty foot distance.
  - b. Fire one round at a "yellow" target area at a thirty foot distance.
7. Scoring of targets:
  - a. All three rounds must strike the intended target area for qualification.
  - b. If either round strikes a "red" target area, it is a failure to qualify.

**PEPPERBALL LAUNCHER COURSE (Course "PB")**

1. The Pepperball Handgun / Rifle Course may be fired day or night.
2. A barrel or other similar target will be utilized for this course.
3. Ten rounds of inert Pepperball training rounds will be utilized for this course.
4. The Pepperball Handgun / Rifle Course will include both classroom instruction and firing of the Pepperball Handgun or Pepperball Rifle.
5. A certified Pepperball instructor will provide instruction on the following:
  - a. Nomenclature and functional overview of the Pepperball Handgun or Pepperball Rifle,
  - b. Sighting and firing of the Pepperball Handgun or Pepperball Rifle, and
  - c. Maintenance of the Pepperball Handgun or Pepperball Rifle.
6. The firing sequence for this course will be as follows:
  - a. Fire ten rounds at the target from a distance of twenty feet.
7. Scoring of targets:
  - a. All ten rounds must strike the target for qualification.